BIOSHOCK
GAMER
Franchise Special
GAMING
RETRO
TECH
NEWS
FINLEY
15th May 2024

Introduction GAMER

Welcome to this Months magazine which Will cover Gaming, Gaming Reviews. Retro Games. TV and Movie Reviews .

Bio Shock Franchise

BIOSHOCK GAMER

BioShock is a retro futuristic video game series created by Ken Levine, published by 2K and developed by several studios, including Irrational Games and 2K Marin.

BIOSHOCK GAMER

The BioShock games combine first-person shooter and role-playing elements, giving the player freedom for how to approach combat and other situations, and are considered part of the immersive sim genre.

BIOSHOCK GAMER

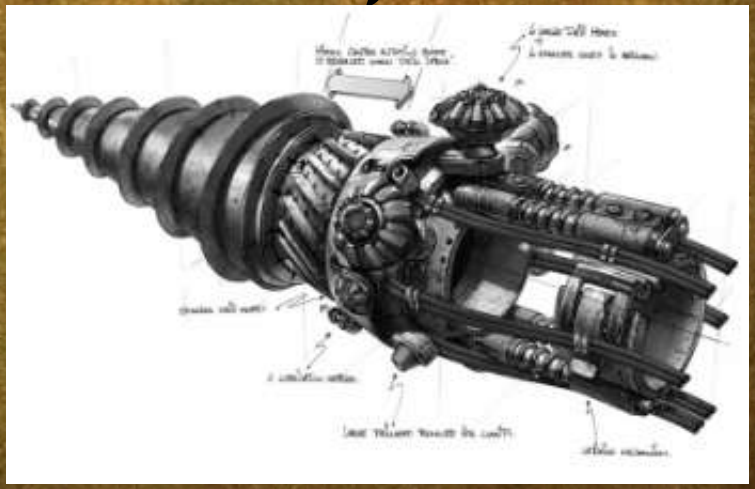
Additionally, the series is notable for exploring philosophical and moral concepts with a strong in-game narrative influenced by concepts such as Objectivism, total utilitarianism, and American exceptionalism.

BIOSHOCK GAMER

The series consists of three main games. BioShock (2007) and BioShock 2 (2010) take place in the 1960s in the fictional underwater city of Rapture. BioShock Infinite (2013)

BIOSHOCK GAMER

The game series has received critical and commercial acclaim. The series had sold more than 41 million copies by November 2022 making the series one of the best-selling video game franchises of all time.



BIOSHOCK GAMER

The games in the BioShock series are first-person shooters with role-playing elements.

BIOSHOCK GAMER

BioShock is a 2007 first-person shooter game developed and by published by 2K Games.

The first game in the BioShock series, it was released for Microsoft Windows and Xbox 360 platforms in August 2007.

RAPTURE RECORDS

BIOSHOCK

BIOSHOCK

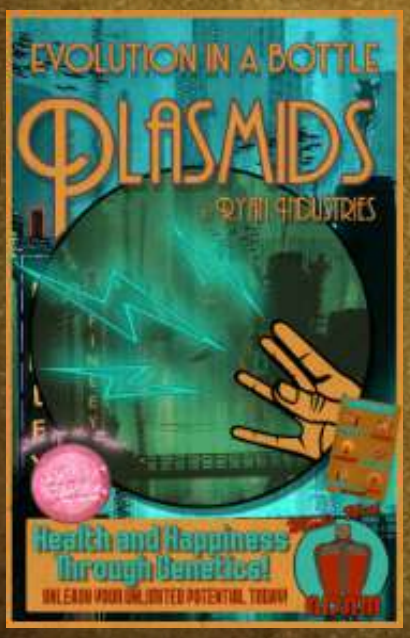
BIOSHOCK GAMER

PlayStation 3 port was released in October 2008.

The game follows player character Jack, who discovers the underwater city of Rapture, built by business magnate Andrew Ryan to be an isolated utopia.

BIOSHOCK GAMER

The discovery of ADAM, a genetic material which grants superhuman powers, initiated the city's turbulent decline.



BIOSHOCK GAMER

Jack attempts to escape, fighting ADAM-obsessed enemies and Big Daddies, while engaging with the few sane people that remain and learning of Rapture's past.

BIOSHOCK GAMER

BioShock received universal acclaim and was particularly praised by critics for its narrative, themes, visual design, setting, and game play.

BIOSHOCK GAMER

BioShock is considered to be one of the greatest video games ever made and a demonstration of video games as an art form. BioShock is a great game and definitively worth playing.

BIOSHOCK 2

GAMER

BioShock 2 is a first-person shooter video game developed by 2K Marin and published by 2K Games. It was released worldwide for PlayStation 3, Windows, and Xbox 360 on February 9, 2010; Feral Interactive released an OS X version on March 30, 2012.

BIOSHOCK 2

GAMER

The game takes place in the dystopian underwater city of Rapture, eight years after the events of BioShock. In the single-player campaign, players control the armored protagonist Subject Delta as he fights through Splicers—the psychotic human population of the city—using weapons and an array of genetic modifications.

BIOSHOCK 2

GAMER

The game includes a story-driven multiplayer mode that takes place before the events of BioShock, during Rapture's civil war.

BIOSHOCK 2

GAMER

The developers focused on improving game play elements from the first game, and return to the Rapture setting to explore a new perspective of the city.

BIOSHOCK 2

GAMER

The story received major changes throughout development.

BioShock 2 received positive reviews, with praise directed at its narrative, themes, art style, characters, endings and game play.

BIOSHOCK 2

GAMER

Criticisms included a slow start and failure to distinguish itself from its predecessor. The multiplayer mode was supported with downloadable content, and a single-player campaign expansion, Minerva's Den, released in August 2010. The game sold more than 3 million copies, but did not meet the publisher's sales expectations. 2

BIOSHOCK 2

GAMER

A remastered version titled BioShock 2 Remastered was released as part of BioShock: The Collection for PlayStation 4, Windows, Xbox One, and Nintendo Switch.

BIOSHOCK 2

GAMER

While its review average was worse than BioShock, retrospectives have re-evaluated BioShock 2 as a worthy entry, or even the best of the series.

BIOSHOCK 2

GAMER

Bio Shock 2 is a first-person shooter. The player assumes the character of Subject Delta eight years after the events of the BioShock.

BIOSHOCK GAMER

BioShock 2 was released on PlayStation 3, Windows, and Xbox 360 on February 9, 2010.By March 2010,

BioShock 2 sold 3 million copies across all platforms, close to the original Bio Shock's 4 million lifetime sales at the time.

BIOSHOCK INFINITE

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BioShock Infinite is a first-person shooter video game in the BioShock series, developed by Irrational Games and published by 2K. Infinite was released worldwide for the PlayStation 3, Windows, Xbox 360, and OS X platforms in 2013.

BioShock Infinite

The game is set in the year 1912 and follows its protagonist, Booker DeWitt, who is sent to the airborne city Columbia to retrieve Elizabeth, a young woman held captive there. Infinite

BIOSHOCK INFINITE

GAMER

BioShock Infinite received critical acclaim, with praise particularly directed at its story, setting, visual design, and art direction. It has sold more than 11 million copies worldwide. Infinite was released on PlayStation 4, Xbox One

BIOSHOCK INFINITE

GAMER

BioShock Infinite takes place in the flying steampunk city of Columbia.

The city of Columbia was founded by self-proclaimed prophet Zachary Hale Comstock, and funded by the United States government as a floating world's fair and display of American exceptionalism.

Tensions rose between Columbia and the government after the city intervened in the Boxer Rebellion, and Columbia ultimately seceded from the United States and disappeared into the clouds.

Comstock transforms the city into a theocratic police state, with Comstock worshiped as a prophet.

BIOSHOCK INFINITE

GAMER

Institutional racism and elitism are widespread in the city.

Minorities are serving as a labor underclass of Columbia.

The player controls protagonist Booker DeWitt, a disgraced member of the Pinkerton National Detective Agency scarred from a life of violence.

BIOSHOCK INFINITE

GAMER

Faced with mounting gambling debts, he is sent to Columbia to find a young woman, Elizabeth.

BioShock Infinite received critical acclaim upon release, with reviewers particularly praising the story, setting and visual art design.

Many critics favorably compared BioShock Infinite to the original BioShock with some even believing that Infinite had surpassed it.

BioShock Infinite is master piece in how a video game should be crafted.

GAMER REVIEW TWISTED METAL

TWISTED METAL

Twisted Metal (TV series)

Twisted Metal is an American post-apocalyptic action comedy television series.

Based on the vehicular combat video game franchise of the same name published by Sony Interactive Entertainment.

GAMER REVIEW TWISTED METAL

In a post-apocalyptic wasteland, John Doe, a talkative milkman with amnesia, is given a mission to traverse the desolate United States to deliver a mysterious package with unknown contents.

GAMER REVIEW TWISTED METAL

He faces a life-altering opportunity but must confront ruthless marauders in deadly and destructive vehicles to secure a chance at a better future.

GAMER REVIEW TWISTED METAL

Twisted Metal doesn't take its self too seriously and is a fun ride with the inclusion of Sweet Tooth from the Twisted Metal video game series.

Twisted Metal is Worth watching.

GAMER Review EVENT HORIZON

Event Horizon is a 1997 science fiction horror film.

It stars Laurence Fishburne, Sam Neill, Kathleen Quinlan and Joely Richardson.

GAMER Review

EVENT HORIZON

Set in 2047, it follows a crew of astronauts sent on a rescue mission. after a missing spaceship, the Event Horizon, spontaneously appears in orbit around Neptune.

GAMER Review EVENT HORIZON

In 2047, a distress signal is received from the Event Horizon, a star ship that disappeared during its maiden voyage to Proxima Centauri seven years earlier.

Upon boarding the Event Horizon, the crew finds evidence of a massacre.

On release Event Horizon received generally Average reviews.

GAMER Review EVENT HORIZON

On release, the film was a commercial and critical failure, grossing $42 million on a $60 million production budget.

On release Event Horizon received generally Average reviews.

THE EVENT HORIZON

The vessel was developed as a top-secret government project to create a vessel capable of faster-than-light flight. The actual product was a gravity drive, an artificial black hole used to open a dimensional gateway that made the ship's location and the destination co-exist in the same space and time. The Event Horizon was launched in 2039 under the command of Captain John Kilpack and headed into deep space using conventional thrusters. In 2040, it reached a safe distance from Earth and was given the go-ahead to open the gateway to Proxima Centauri. However, the Event Horizon disappeared without a trace near Neptune.

Stellar Blade Review

Stellar Blade is played from a third-person perspective.

Combat focuses on grasping the attack patterns of enemies and countering with precise timing.

Stellar Blade Review

Humanity is driven from Earth after a losing war against alien invaders called Naytiba. To reclaim their lost home, Eve and her squad are deployed from the Colony to fight the Naytiba and to take back Earth.

Stellar Blade Review

Exploration features wall scaling and swinging on ropes for environmental traversal, with things to be found including extra costumes.

Stellar Blade Review

Scattered throughout the world are supply camp checkpoints where the player will restore health and retrieve stored items, though doing so respawns all Naytibas.

Stellar Blade Review

Stellar Blade action Role Playing Game is a solid to above average game with beautiful game art style when it comes to the games characters and general game style.

Stellar Blade is definitely worth playing.

GAMER

"Soul Edge"

Soul Blade

Retro Review

Soul Edge is a fighting game developed by the Namco team Project Soul and published by Namco as the first installment in the Soulcalibur series of 3D fighting games.

The full arcade game was released in early 1996, while later in December an upgraded and expanded version of the game was ported to the PlayStation.

The PlayStation version was renamed Soul Blade in North America, Europe, and Australia.

GAMER

"Soul Edge"

Soul Blade

Retro Review

The plot centers upon the eponymous sword, shrouded in mystery and rumored to offer unlimited power to anyone who can find and wield it; nine warriors embark on a journey to pursue a tenth who is rumored to have the sword, some to claim it and others to destroy it.

The game was a commercial and critical success and was followed up with Soulcalibur in July 1998.

GAMER

PowerA

Nano Mini Controller Review

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Nintendo Nano Mini Controller Review

For the Nintendo Switch.

So I Won the Controller in a Stream Chat Give away on twitch.

First impressions

The controller is compact very comfortable fits perfectly my hands.

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Nano Mini Controller Review

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Nintendo Nano Mini Controller Review

NANO WIRED CONTROLLER
For Nintendo Switch™ - Mario Kart: Racer Red
ELECTROPLATED FINISH
ERGONOMIC GRIPS FOR MAX COMFORT
NO BATTERIES REQUIRED

The analog sticks are really smooth combined with responsive Triggers/buttons while playing a game is fantastic.

The cord is 8ft which is nice length.

The controller has comfortable grips that enhance your overall gaming experience.

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Nano Mini Controller Review

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Nintendo Nano Mini Controller Review

The Nano mini Controller is wired and because there is no need for a battery makes it very light which is really nice especially when you are playing a long gaming session.

I love The Mario Kart design on the front of the Controller which is pretty cool.

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Nano Mini Controller Review

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Nintendo Nano Mini Controller Review

Played the following games with the Nano Mini Controller Super Mario Kart 8, Metroid Dread, Trine series, Lumines Remastered.

I highly recommend this controller makes a fine addition to your switch setup.

Controller like this is also very collectible.

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Nano Mini Controller Review

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Nintendo Nano Mini Controller Review

Product Review Disclaimer

Received the product for free.

Won the Controller in a Stream Chat Give away.

This will be a "honest" and "unbiased" review.

This not a paid review.

I have no affiliation or relationship with the supplier of this product.

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GAMER IMMORTALS OF AVEUM Review

Immortals of Aveum

Immortals of Aveum is a 2023 first-person shooter game developed by Ascendant Studios and published by Electronic Arts.

The game was released for PlayStation 5, Windows, and Xbox Series X/S on August 22, 2023.

Immortals of Aveum is a fun game to play.

GAMER IMMORTALS OF AVEUM Review

Immortals of Aveum

Immortals of Aveum is played from a first-person perspective.

GAMER Immortals of Aveum Review

Immortals of Aveum

Immortals of Aveum received "mixed or average" reviews from critics for the PC and PS5 versions, while the Xbox Series X/S version received "generally favorable"

GAMER

Skul: The Hero Slayer Review

Skul: The Hero Slayer

Single-player

Skul: The Hero Slayer is a 2021 action platformer developed by SouthPAW Games and published by Neowiz.

The game was released on January 21, 2021 for Microsoft Windows, mac OS, and Linux, and launched on October 21, 2021 for Xbox One, Nintendo Switch, and PlayStation 4.

In the game, players control a skeleton named Skul as he attempts to save demon kind from their enemies, the heroes.

The player can remove Skul's head for different skulls, granting new combat abilities across randomly-generated levels.

GAMER Skul The Hero Slayer Review

Skul: The Hero Slayer

Skul can slash enemies with his Bone, dodge attacks, and throw his skull to damage enemies or teleport to where it landed.

Reception

The game received generally favorable reviews.

Skul: The Hero Slayer is a fun and refreshing game to play.

GAMER Review

Dark Angel) is a 1990 American science fiction action film.

starring Dolph Lundgren.

The film was released in 1990.

I Come in Peace

The film is about a rule-breaking vice cop who becomes involved in the investigation of mysterious drug-related murders on the streets of Houston, Texas.

Houston police officer Jack Caine will not let police procedure prevent him from pursuing his mission to wipe out the White Boys, a gang of white collar drug dealers who killed his partner while Caine was stopping a convenience store robbery.

GAMER Review

Dark Angel 1990

Release

Theatrical

I Come In Peace was released in the United States on September 28, 1990.

The film was released as Dark Angel in other territories.

Reception

Critics gave the film a positive review.

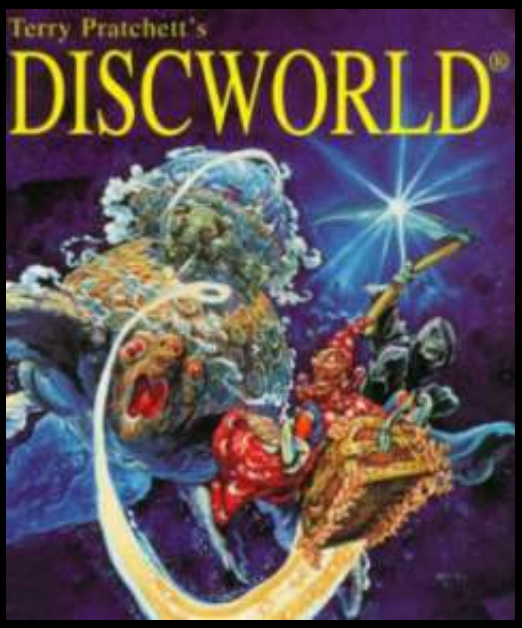
Dark Angel is a good movie that will surprise you and is definitely worth watching if you have not seen it.

GAMER

Review

Discworld is a point-and-click adventure game.

It is based on Terry Pratchett's novels of the same name.



Players assume the role of Rincewind the "wizzard", voiced by Eric Idle, as he becomes involved in exploring the Discworld for the means to prevent a dragon terrorizing the city of Ankh-Morpork.

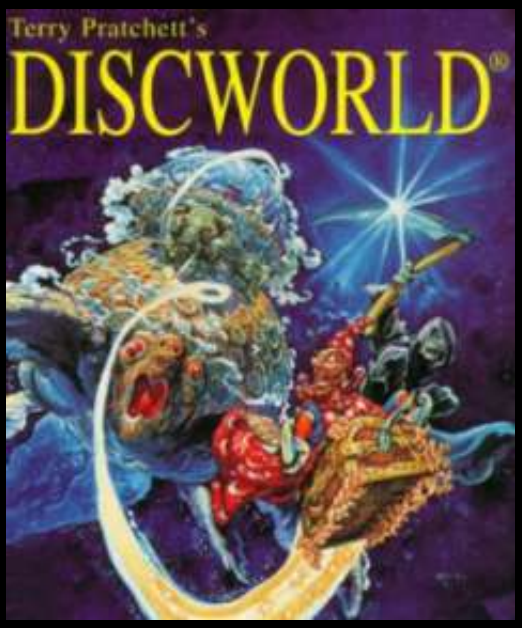
The game's story borrows elements from several Discworld novels.

Pratchett was originally reluctant to grant a license for a game based on his novels, after the commercial failure of a video game adaptation of The Colour of Magic in 1986.

GAMER

Review

The game was originally released in 1995 for MS-DOS, Macintosh and PlayStation, with a Sega Saturn version released the following year.



A secret brotherhood summons a dragon from its native dimension, so as to cause destruction and mayhem across the city of Ankh-Morpork.

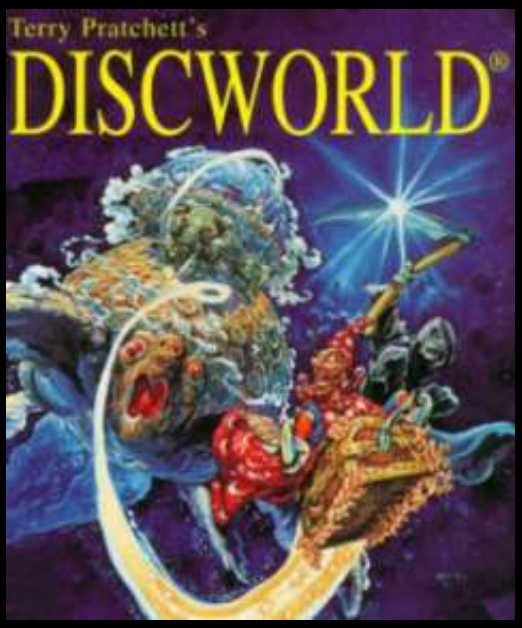
Rumors of the dragon's rampage across the city reaches Unseen University.

Since the Arch-chancellor wishes the involvement of at least one wizard in the matter, Rincewind is summoned to handle the problem.

GAMER

Review

The game was released on both floppy disk and CD-ROM, with the CD version featuring a fully voiced cast of characters.



Discworld was a "massive hit" in Europe and the United Kingdom.

However, the game was less successful in the United States.

It received generally positive reviews.

The humour and graphics in particular were widely praised, but some thought that the difficulty was too harsh.

Discworld is a great game and a classic point click adventure game.

GAMER

Review

Discworld II: Missing Presumed...!?

Discworld II: Missing Presumed...!? is a 1996 point-and-click adventure game based on Terry Pratchett's series of fantasy novels set on the mythical Discworld, and sequel to the 1995 video game of the same name.

The story sees players assume the role of Rincewind the "wizzard" as he becomes burdened with the task of finding Death and coercing him out of an impromptu retirement and back into his regular duties.

The game's plot borrows from a number of Discworld books, including key elements from Reaper Man and Moving Pictures.

GAMER

Review

Discworld 2 did see the return of Eric Idle in his role as Rincewind from the previous game.

The game was ported to the PlayStation and Sega Saturn in 1997.

The Saturn port was published by Sega and was exclusive for the European market.

The game received positive reviews across Europe, but fared less well in North America.

One night whilst returning from a pub with The Librarian, Rincewind witnesses an assassin plant a cart bomb in the Fools' Guild and attempts to disarm it.

However, he accidentally causes the bomb to detonate, destroying the guild and killing its occupants.

Unknowingly, the blast also catches out Death whilst attending to his duties, ejecting him from the saddle of his horse and causing him to disappear without trace.

His absence swiftly leads to the souls of the departed throughout Ankh-Morpork remaining bound to their bodies and becoming undead.

Discworld II was a "massive hit" in Europe and the United Kingdom.

Just like the first game Discworld 2 is fun game to play with its very funny humour.

GAMER

Review

Folklore

Folklore is a 2007 action role-playing video game developed by Game Republic and published by Sony Computer Entertainment for the PlayStation 3.

The game is set in Ireland and the Celtic Other world of Irish mythology.

Folklore

GAMER

Review

Folklore

Folklore is an action role-playing game, where players control characters in a third-person view to both explore their surroundings and engage in combat.

The game is split into two worlds, the real world set in the small sea-side Irish village of Doolin and the more fantastical Netherworld inhabited by folk creatures and spirits.

Folklore

GAMER Review

Folklore

Folklore received "favorable" reviews

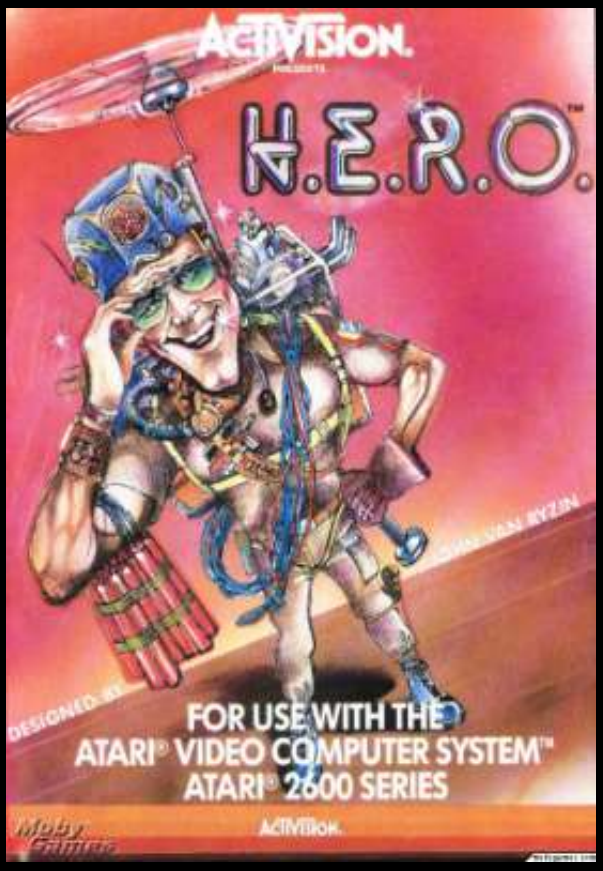
Most of the praise the game received was directed at the art design and a rich fairy tale/mythological setting and style of the game.

Folklore

Folklore

GAMER H.E.R.O Review

H.E.R.O. standing for Helicopter Emergency Rescue Operation is a video game published by Activision for the Atari 2600 in March 1984.



It was ported to the Apple II, Atari 5200, Atari 8-bit family, ColecoVision, Commodore 64, MSX, and ZX Spectrum.

GAMER H.E.R.O Review

The player uses a helicopter backpack and other tools to rescue victims trapped deep in a mine.

The mine is made up of multiple screens using a flip screen style.

Mine shafts may be blocked by cave-ins or magma, which require dynamite to clear.

GAMER H.E.R.O Review

So the player must reach the miner before the power supply is exhausted, in which the player restarts the level from the beginning if that happens.

H.E.R.O is a Fun and challenging video game that still is a real gem of a game.

H.E.R.O was one of the best games on the 8-bit Consoles and computer systems.

GAMER inFAMOUS SECOND SON Review

Infamous Second Son is a 2014 action-adventure game developed by Sucker Punch Productions and published by Sony Computer Entertainment.

Infamous Second Son is a standalone sequel to 2011's Infamous 2 and the third installment in the Infamous series, the game was released for the PlayStation 4 on March 21, 2014.

GAMER inFAMOUS SECOND SON Review

The player-controlled protagonist possesses superpower abilities that players use in combat and when traveling across the city.

The story follows protagonist Delsin Rowe fighting the Department of Unified Protection in a fictionalized Seattle.

inFAMOUS SECOND SON

GAMER inFAMOUS SECOND SON Review

Over the course of the game, Delsin acquires new powers and becomes either good or evil as player choices influence his morality.

Infamous Second Son received positive reviews.

GAMER inFAMOUS SECOND SON Review

The game sold over a million units within nine days of its release and six million units by June 2019, making it the fastest-selling entry of the Infamous series and one of the best-selling PlayStation 4 games.

GAMER PRIMAL Review

Primal is an action-adventure horror video game published by Sony Computer Entertainment for PlayStation 2.

It tells the story of Jennifer Tate, a 21-year-old woman searching for her boyfriend through a series of demonic realms.

As the story develops, more is revealed about Jen's past and her relationship with her boyfriend, as well as the nature of the demon worlds.

GAMER PRIMAL Review

In Primal, the player can control either Jen or Scree as they navigate the realms of Oblivion.

As the game progresses, newer demonic forms are obtained, which prove invaluable in solving various puzzles and combat.

Primal received "mixed or average" reviews

GAMER PRIMAL Review

In Primal, the player can control either Jen or Scree as they navigate the realms of Oblivion. As the game progresses, newer demonic forms are obtained, which prove invaluable in solving various puzzles and combat.

GAMER Review

SPY HUNTER™

Spy Hunter is a vehicular combat action game developed by Bally Midway and released for arcades in 1984.

The game draws inspiration from the James Bond films and was originally supposed to carry the James Bond brand.

The object of the game is to drive down roads in the technologically advanced "Interceptor" car and destroy various enemy vehicles with a variety of on-board weapons.

GAMER Review

SPY HUNTER™

Spy Hunter was a commercial success in American arcades, where it was one of the top five highest-grossing arcade games of 1984 and 1985.

It was ported to the Atari 2600, Atari 8-bit family, Amstrad CPC, ZX Spectrum, Commodore 64, Apple II, ColecoVision, MS-DOS, Nintendo Entertainment System, and BBC Micro.

GAMER Review

SPY HUNTER™

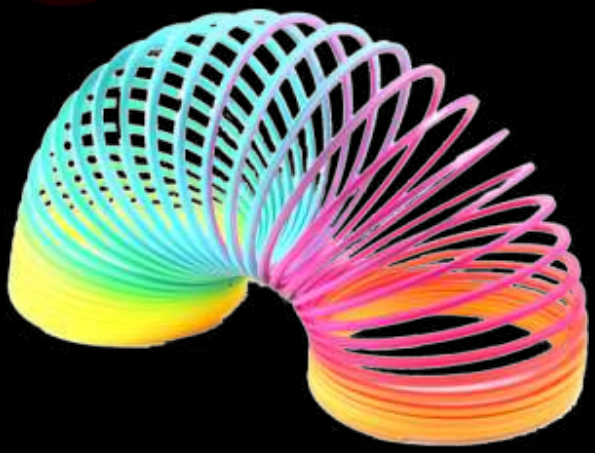
Spy Hunter is a vertical scrolling driving game with the player in the role of a spy driving an armed sports car.

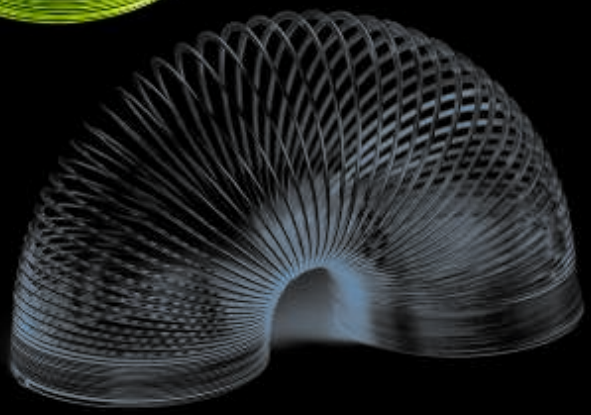
The object of the game is to travel the freeway destroying as many enemy vehicles as possible while protecting civilian vehicles.

The game has no ending, and play continues until the player has lost all cars.

GAMER

Slinky



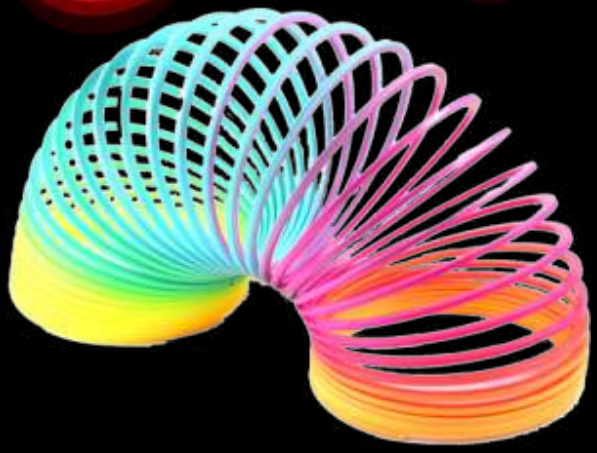


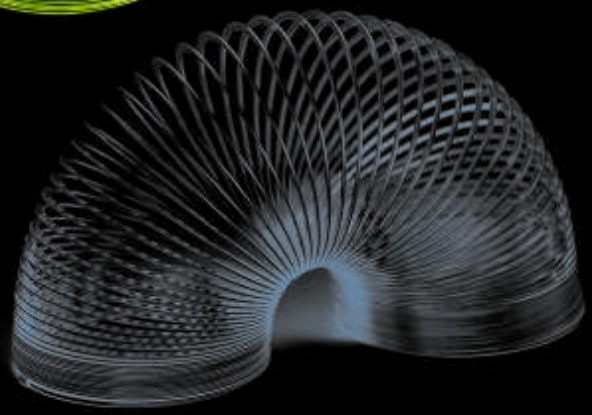
TOYS FROM YOUR CHILDHOOD WE BET YOU'VE FORGOTTEN ABOUT

The Slinky can perform a number of tricks, including travelling down a flight of steps end-over-end as it stretches and re-forms itself with the aid of gravity and its own momentum; and appearing to levitate for a period of time after it has been dropped.

GAMER

Slinky





The Slinky is a helical spring toy invented by Richard T. James in the early 1940s. Interesting characteristics have contributed to its success in its home country of the United States, and it has inspired many popular toys with Slinky-like components, in a wide range of countries.

TOYS FROM YOUR CHILDHOOD WE BET YOU'VE FORGOTTEN ABOUT

GAMER Review

Wipeout 2097 released as Wipeout XL in North America and Japan is a racing video game developed and published by Psygnosis.

It is the second installment released in the Wipeout series and the direct sequel of the original game released the previous year.

GAMER

Review

It was originally released in 1996 for the PlayStation, and 1997 for Microsoft Windows and the Sega Saturn.

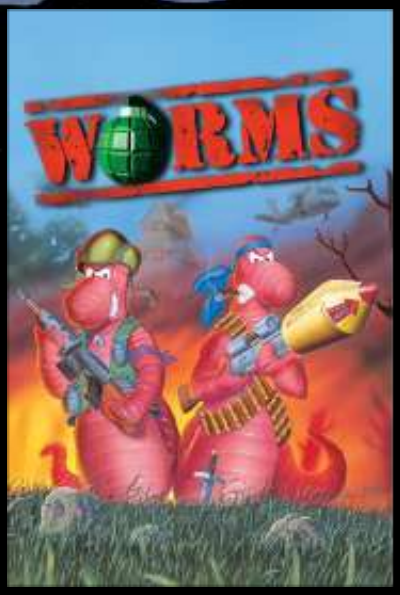
Wipeout 2097 received critical acclaim upon release.

Wipeout 2097 is a classic future racing game that most people played on PS1, and was one of my favorite games on the PS1.

GAMER

WORMS Review

WORMS



Worms 1995 Video Game is a 2D artillery tactical video game developed by Team17 and released in 1995.

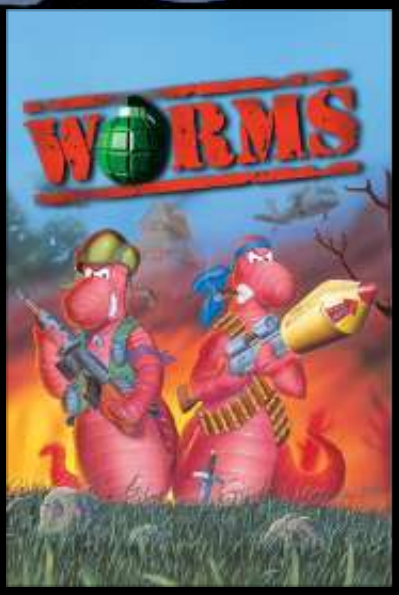
It is the first game in the Worms series of video games.

It is a turn based game where a player controls a team of worms against other teams of worms that are controlled by a computer or human opponent.

GAMER

WORMS Review

WORMS



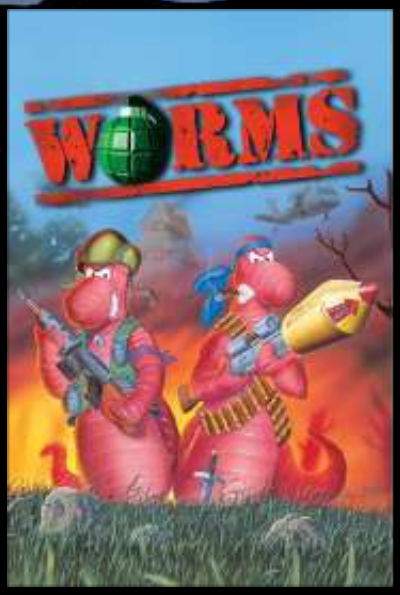
The aim is to use various weapons to kill the worms on the other teams and have the last surviving worms in the game.

There are over fifty weapons and tools available each time a game is played.

When most weapons are used, they cause explosions that deform the terrain, creating circular cavities.

GAMER WORMS Review

WORMS



If a worm is hit with a weapon, they will lose health.

A worm who is out of health will die by blowing themselves up and leaving a grave marker.

Worms can also die by being thrown off the side of the map or by falling into the water at the map's base.

WORMS

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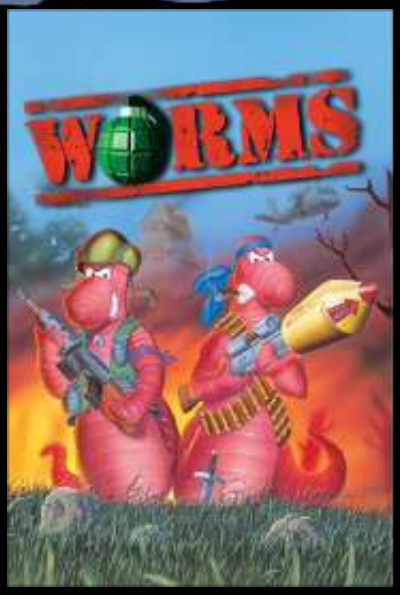
WORMS Review

WORMS



Worms was first launched in Europe for the Amiga on November 17, 1995, by Ocean Software.

Commercial ports of the game were released for Amiga CD32, Atari Jaguar, Game Boy, Macintosh, MS-DOS, PlayStation,Sega Mega Drive,Sega Saturn and Super Nintendo Entertainment System.

WORMS

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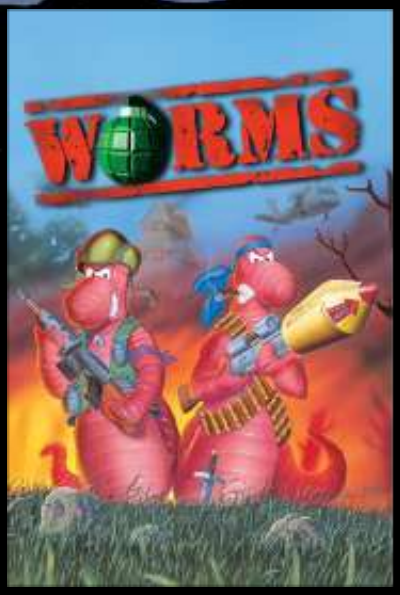

Director's cut

Worms: The Director's Cut (1997) is a sequel to Worms, available only on the Amiga.

It is largely built upon the original Amiga game engine with various game play enhancement and additions, as well as graphical improvements and fixes.

WORMS

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WORMS Review

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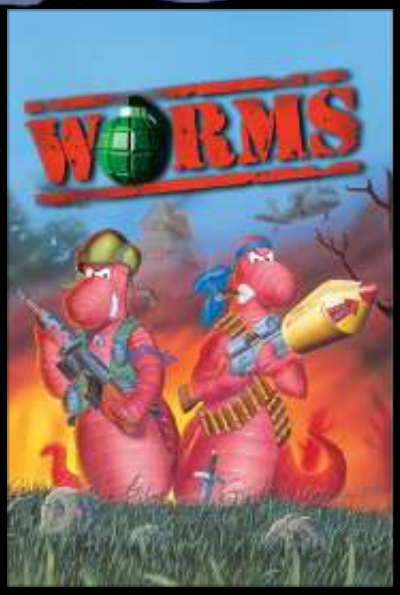

Worms was a commercial success. By March 1996, its sales had reached almost 250,000 copies, following its release in November 1995.

Across all its ports, the game ultimately sold above 5 million units by 2006.

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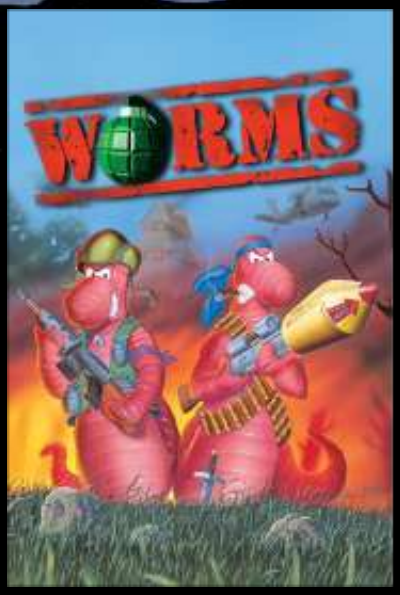
WORMS Review

WORMS



Worms 1995 You could Design custom levels for Worms on the Amiga using Deluxe Paint 4 and also they could also be used on a Windows PC version of the game. Which was a great feature and gave you unlimited levels you could play.

These custom levels are stored was Win Radio Memory Format files and Custom Game files which where Interchange File Format.

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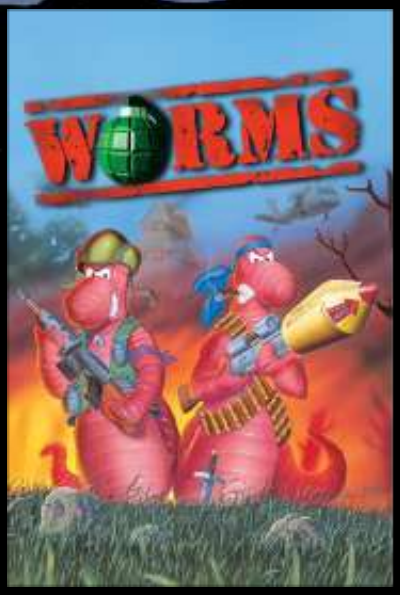
WORMS Review

WORMS



The Worms series is commercially successful. Its combined sales by January 2002 had reached 6 million copies.

By May 2014, 60 million copies of the games in the Worms franchise had been sold since launching in 1995.

WORMS

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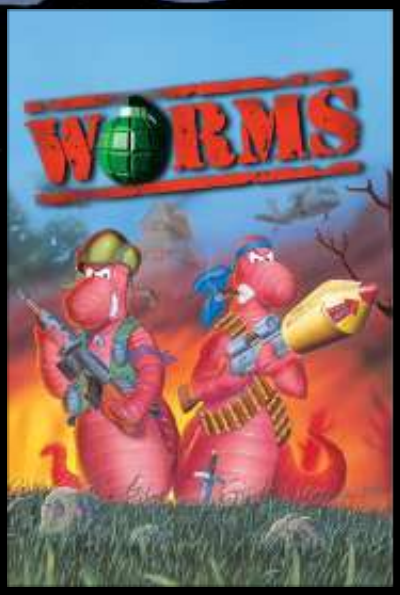
WORMS Review

WORMS



By December 2015, the 25th anniversary of Team17, the franchise has sold over 70 million game units.

By March 2020, the 25th anniversary of Worms series, the franchise has sold over 75 million game units.

WORMS

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Quiz Time

1) Year was the first Worms game Released ?

2) Who is the main Character in Primal PS2 video game

3) What year was Spy Hunter Released in the arcades

4) In the video game Infamous Second son Who is the protagonist ?

GAMER

Quiz Time

1) Year was the first Worms game Released ?

1995.

2) Who is the main Character in Primal PS2 video game

Jennifer Tate.

3) What year was Spy Hunter Released in the arcades

1984.

4) In the video game Infamous Second son

Who is the protagonist ?

Delsin Rowe.

GAMER

Quiz Time

5) The city of Ankh-Morpork is based in which video game series where you also play as Rincewind.

6) The movie Event Horizon set in which year ?

7) John Doe is a Milkman in Which TV series

8) Which Video game series has the Fictional Underwater city of Rapture

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Quiz Time

5) The city of Ankh-Morpork is based in which video game series where you also play as Rincewind.

Discworld 1 and 2.

6) The movie Event Horizon set in which year ?

2047.

7) John Doe is a Milkman in Which TV series

Twisted Metal.

8) Which Video game series has the Fictional Underwater city of Rapture

BioShock.

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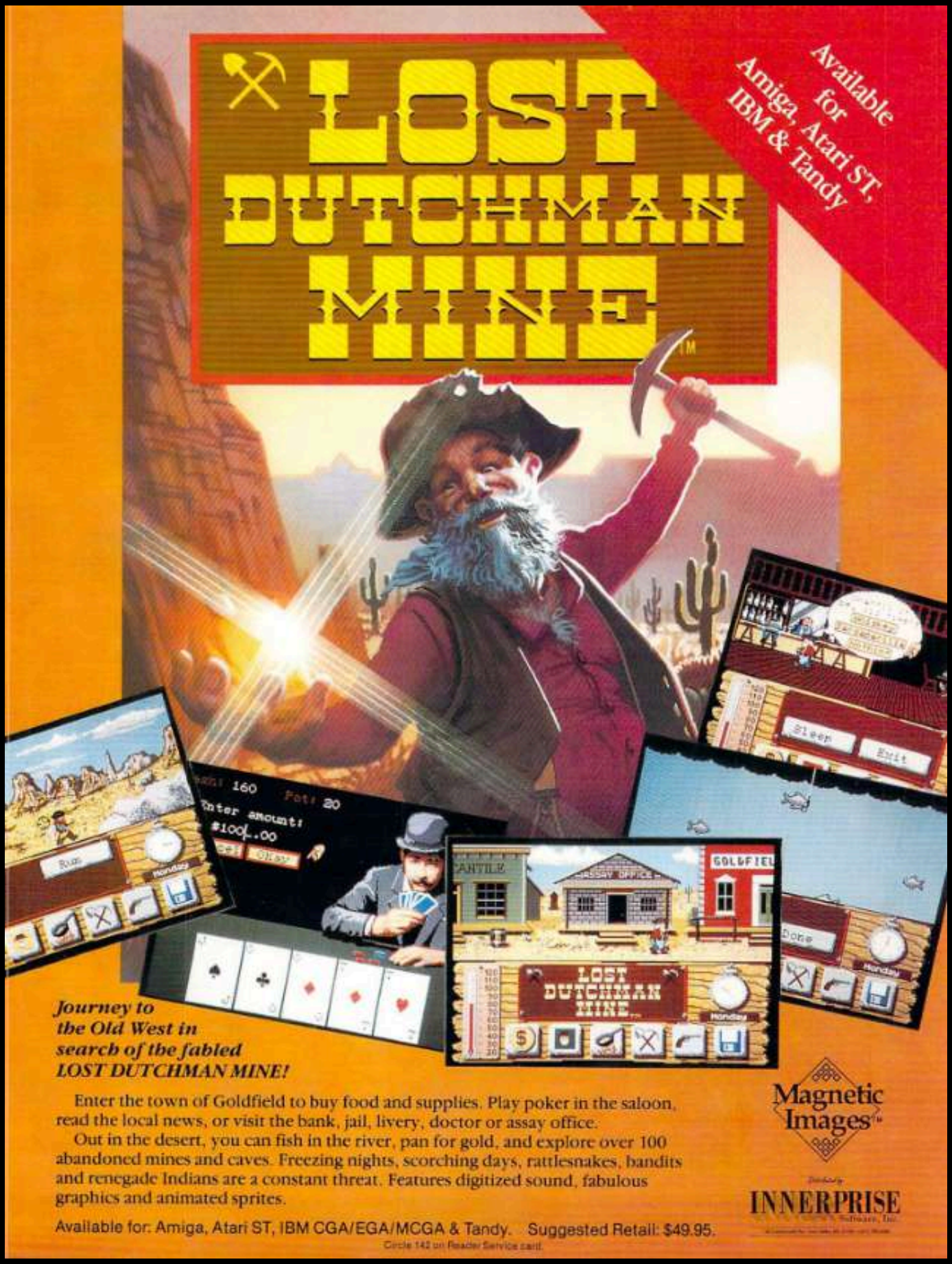
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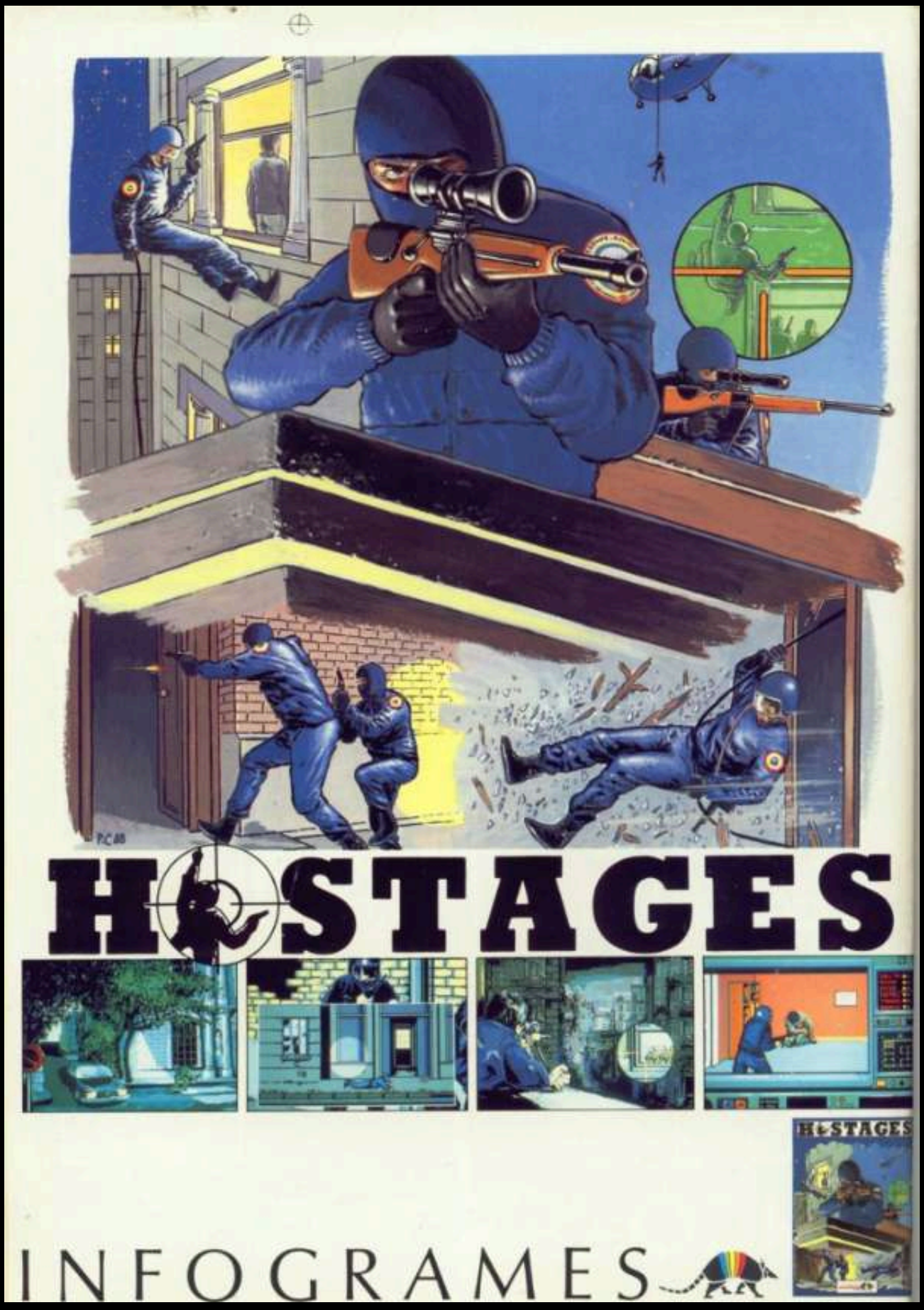
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